### Probabilistic Planning with Formal Performance Guarantees for Mobile Service Robots

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### Motivation







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## **Topological Navigation**



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- Topological map represented as a graph where nodes correspond to relevant locations in the environment
  - Allows for navigation between locations, integrating off-the-shelf navigation with specialised navigation actions (door pass, docking, ...)
  - Integrated with robust monitored navigation that allows for failure recovery and requesting human help



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  - Allows for navigation between locations, integrating off-the-shelf navigation with specialised navigation actions (door pass, docking, ...)
  - Integrated with robust monitored navigation that allows for failure recovery and requesting human help
- Data is gathered for each edge traversal
  - Success/Failure
  - Navigation Time



# **Topological Prediction**

- With the data, we can build temporal models of:
  - Probability of successful edge traversal
  - Expected time for edge traversal



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  - Obtained from long term deployments

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Stochastic models encoding the inherent uncertainty of robot's actions and human populated environments

> Markov Decision Processes

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> Markov Decision Processes

Optimisation of meaningful real life metrics

Success Probabilities and Expected Times

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Formal probabilistic performance guarantees

Stochastic models encoding the inherent uncertainty of robot's actions and human populated environments

► We will

Markov Decision Processes Optimisation of meaningful real life metrics

Success Probabilities and Expected Times Use of formal language for intuitive and unambiguous task specifications

**Linear Temporal** Logic

### MDP Modelling



### Goal Specification

#### **Co-Safe Linear Temporal Logic**



"Do a metric map at waypoint 3"

 ${\tt F} metric\_map\_at\_waypoint3$ 

## Goal Specification

#### **Co-Safe Linear Temporal Logic**



"Do a metric map at waypoints 3 and 7, and make sure to navigate the edge from waypoint 3 and waypoint 4"

 $(\texttt{F}\textit{metric\_map\_at\_waypoint3}) \land (\texttt{F}\textit{metric\_map\_at\_waypoint7}) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4})))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4})))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4})))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4})))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4}))))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X}\textit{at\_waypoint4})))) \land (\texttt{X} at\_waypoint4)))) \land (\texttt{F}(at\_waypoint3 \land (\texttt{X} at\_waypoint4)))) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4)) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4)) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4)) \land (\texttt{X} at\_waypoint4)) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4)) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4)) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypoint4)) \land (\texttt{X} at\_waypoint4))) \land (\texttt{X} at\_waypo$ 

## Goal Specification

#### **Co-Safe Linear Temporal Logic**



"Reach the living room without going through the bedroom"

 $\neg bedroom \ U \ livingroom$ 



#### $- \quad \text{co-safe spec } \varphi$



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1. **Be robust:** Maximise probability of visiting a sequence of states that satisfies the spec



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- 2. **Do as much as possible:** Even when the overall spec becomes unachievable (e.g., because of a task that is to be executed behind a closed door), continue executing and achieve as much of the spec as possible



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- 2. **Do as much as possible:** Even when the overall spec becomes unachievable (e.g., because of a task that is to be executed behind a closed door), continue executing and achieve as much of the spec as possible
- 3. **Be efficient:** Minimise expected time to execute the part of the task that is possible

## Solution Diagram





https://github.com/strands-project/strands\_executive/tree/kinetic-devel/mdp\_plan\_exec

### Conclusions

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- Contributions:
  - Stochastic modelling of service robot from long term deployment data
  - Goals specified in rich language, namely co-safe LTL
  - Novel solution technique for partial satisfiable co-safe LTL specifications over MDPs
  - ROS integration

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- Future Work:
  - Uncertain models
  - Multi robot systems
  - Multi-objective reasoning

# Thank you!

### Check paper #312



